NOTICE OF MEETING OF THE DAVID CITY PLANNING COMMISSION

NOTICE IS HEREBY GIVEN that the David City Planning Commission will conduct a Public Hearing meeting on **Saturday, November 11, 2023** at **8:00 a.m**. in the meeting room of the City Office Building, 490 E Street, David City, Nebraska.

The Planning Commission reserves the right to enter into closed session at any time during the meeting, in accordance with the Nebraska Open Meetings Act, even though the closed session may not be stated on the agenda.

The Agenda will include, but not be limited to the following:

- 1. Notify the public of the "Open Meetings Act" and the Citizens Participation Rules posted on the west wall of the meeting room;
- 2. Roll Call;
- 3. Acceptance of the minutes of the September 9, meeting; *
- Public hearing to consider the request of Christopher Valadez for a conditional use permit to have a car dealership on the property legally described as 19 15 3 David City Lots 23, 24 & PT of Lot 22, Block 18, Original Town with a physical address of 593 5th Street, David City, NE;
- Consideration of the request of Christopher Valadez for a conditional use permit to have a car dealership on the property legally described as 19 15 3 David City Lots 23, 24 & PT of Lot 22, Block 18, Original Town with a physical address of 593 5th Street, David City, NE;
- Public Hearing to consider the request of Bone Creek Art Museum for a conditional use permit to create and preserve a community green space on the south parkway facing "C" Street on the property legally described as 19 15 3 David City Lots 10, 11, and 12, Block 31, Original Town with a physical address of 312 5th Street, David City, NE;
- 7. Consideration of the request of Bone Creek Art Museum for a conditional use permit to create and preserve a community green space on the south parkway facing "C" Street on the property legally described as 19 15 3 David City Lots 10, 11, and 12, Block 31, Original Town with a physical address of 312 5th Street, David City, NE;
- 8. Discussion on Sidewalk Variance Application;
- 9. Adjourn.*